HUBBARD COMMUNICATIONS OFFICE Saint Hill Manor, East Grinstead, Sussex

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DRUGS AND "INSANITY" NON COMPLIANCE AND ALTER-IS

I have been doing some research on drug cases and takers which has shed some interesting light on this and also insanity.

The basic equation is apparently.

WHEN THREATENED WITH UNMOCKING A THETAN MOCKS UP
OBSESSIVELY.

Actually the datum is a small bit from OT VIII data, being part of energy creation.

It applies too well at lower levels, however, to leave it in such a stratosphere.

It explains for instance why a pc, challenged by an "auditor" who is breaking the Auditor's Code, get such a solid reaction in the reactive bank.

Threatened by an apparent effort to destroy him instead of letting him find the truth, the pc reacts by mocking up hard below his awareness level. This does not, of course, make him insane. It just sticks him a bit in the session.

Drugs (LSD, marijuana, alcohol whatever) produce a threat to the body like any other poison. The threat is to the body. The thetan rescts by mocking up.

Of course what he mocks up is some engram, secondary or combination of fancy and fact. He can do this in some cases, so hard that it becomes more real (and safer) than present time.

Thus, under threat, he goes out of present time.

Now comes the next bit which is important as a new discovery:
HIS TIME TRACK IS NOT THEN BEING MADE UP WHOLLY OF PRESENT
TIME EVENTS. IT IS A COMPOSITE OF PAST TRACK, IMAGINATION
AND PRESENT EVENTS.

Thus, right there before your eyes he, apparently in the same room as you are, doing the same things, is really only partially there and partially in some past events.

He seems to be there. Really he isn't "tracking" fully with present time.

What is going on to a rational observation is not what is going on to him.

Thus he does not duplicate statements made by another but tries to fit them into his composite reality. In order to fit them in, he has to alter them.

We therefore have the real basis of alter-is.

He may be <u>sure</u> he is helping one REPAIR the floor but in actual fact he is hindering the actual operation in progress which really consists of CLEANING the floor. So when he "helps one" mop the floor he introduces chaos into the activity. Since he is REPAIRING the floor a request to "give me the mop" has to be reinterpreted as "hand me the hammer". But the mop handle is larger than a hammer handle so the bucket gets upset.

As a thetan can mock up an infinity of combinations, there would be an infinity of types of reactions to drugs. There would also be an infinity of types of insanity.

What is constant is that he is NOT RUNNING IN THE SAME SERIES OF EVENTS as others.

This can be slight, wherein the person is seen to make occasional mistakes. It can be as serious as total insanity where the events apparent to him are completely different than those apparent to anyone else. And it can be all grades in between.

It isn't that he doesn't know what's going on. It's that he perceives something else going on instead of the Present Time sequence of events.

Thus others appear to him to be stupid or unreasonable or insane. As they don't agree in their actions and orders with what he plainly sees is in progress "they" aren't sensible, Example: A group is moving furniture. To all but one they are simply moving furniture. This one perceives himself to be "moving geometric shapes into a cloud". Thus this one "makes mistakes" "alter-ises" "non-complies". As the group doesn't see inside him and only see another like themselves, they can't figure out why he "balls things up so".

Such persons as drug takers and the insane are thus slightly or wholly on an apparently different time track of "present time" events.

A drug may be taken to drive a person out of an unbearable PT or out of consciousness altogether.

Present Time.

A thetan can also escape an unbearable PT by dropping into the past, even without drugs.

The penalty is running into obsessive mocking up to counter the threat of being unmocked.

The answer is to erase the engrams and reactive mechanisms.

As all this out-of-PT is unknowing, it is aberrative. Things one is doing that one knows one is doing are not aberrative.

The grug taker and the insane alike have not recovered present time, to a greater or lesser degree. Thus they think they are running on a different time track than they are, which, unknowingly and out of the past, they are, to a greater or lesser degree, mocking up.

These are the underlying facts in odd human behaviour.

ENTURBULATION

Thus we get an explanation of enturbulation as well.

As what is going on according to the perception and subjective reality of such a person is varied in greater or lesser degree from the objective reality of others, such a person enturbulates the actual environment.

What is really going on is not what is going on for them.

Orders, then, are not complied with, other things happen and people around such a person have their own consecutive events disrupted. This causes enturbulation.

The non-compliance, alter-is and upsets from a person who is out of present time and (what is new about this) who is running on a different series of events than those going on for the rest cause general enturbulation.

This is why it takes two additional staff members to handle the routine goofs or such a person. They are forcing events to run more or less normally against the counter effort of a person with a delusory time track.

We have all known such a person, many more than one, so it is not uncommon in the current civilization. The sudden aca-sequitor remark, out of context. The blank stare when given an order or a remark - behind these lie a whole imaginary time track which we jar into and accidentally disrupt.

EXTERIORIZATION

In OT sections we sometimes hear of a person who is "exterior" and so can't be audited any more.

The symptoms of the person have not changed. So he still has abberations.

The answer is to clear the word exteriorization with them. They often are exterior into a never - never non-extant universe. Or exterior in a past death.

When the word is cleared with them, they often don't really say what was going on. They experience a strange reaction and change.

If one then runs a bit of objective havingness, they come into present time.

This applies only to exteriorized cases who can't be audited because they are "exterior". And yet aren't all right casewise

The usual course is to just handle the case by Standard Tech. They eventually come right.

DANGEROUS ENVIRONMENT

Anyone forced into a dangerous environment tends to either go fully into P.T. or retreat from P.T.

The only ones who suffer from it afterwards are those who don't move on up the track as life goes on but stay there, retreated from a long gone present time or stuck in a moment of the past.

This is done, of course, because of pictures mocked up obsessively under the threat of unmock.

When you understand the condition you can't be fooled by it and think such people are there with you when they are not.

Auditing of course resolves this.

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L. RON HUBBARD Founder